



C TOURNAMENT SYSTEMS

C/9 EUROPEAN CHAMPIONSHIP INDIVIDUAL 3-CUSHION

Small tables

Art. 1. PARTICIPANTS

60 inscribed sportsmen + 2 placed sportsmen.

Art. 2. INSCRIPTION and PARTICIPATION of the SPORTSMEN

Each affiliated federation has the right to inscribe sportsmen. The sportsmen placed first of the federations are automatically qualified. If the owner of the title takes part, the 2nd sportsman of his federation has the next place. The following sportsman is the 2nd of the organizing federation if this federation doesn't have already a second representative. The remaining places will be occupied by the the sportsmen entered freely according to their date of registration.

Art. 3. QUALIFICATION – DISTANCE OF THE GAME 25 POINTS – 30 Innings

The 60 inscribed sportsmen are placed by drawing in 15 groups of 4 sportsmen, while placing athletes of the same nationality in different groups. In the case where several sportsmen of the same nationality are in the group they will meet first.

The group first and second will qualify for the final round.

The game will be played with equal innings.

If the sportsman doesn't reach the distance of 25 points in the 30 innings, the opponent will have the inning. The balls are placed on the starting position.

A draw is possible.

Art. 4. FINAL ROUND – DISTANCE OF THE GAME 40 POINTS – with equal innings

The sportsmen of the final round are:

1. The 15 first of the groups
2. The 15 second of the groups
3. The title holder
4. The representative of the organizer

The final round will be played by KO system.

If the two sportsmen have reached the same number of points it will be played en extension as described in article 12 of the basic concepts sporting program.

Art. 5. TOURNAMENT SYSTEM / ENCOUNTERS

The starting ranking will be:

Place 1	Title holder
Place 2	The representative of the organizer
Places 3-17	15 first of the groups placed by drawing
Places 18-32	15 second of the groups placed by drawing

It will be played following the joined scheme.

PLAYING SCHEME

