

<u>C - Tournament Systems</u>

<u>C/26</u>

COUPE D'EUROPE 5 PINS CLUB TEAMS

PREAMBLE

- This event consists of one tournament to be played each sports season.
- The tournament will last from Thursday to Sunday, number 4 billiard tables are required.

Art. 1. PARTICIPANTS

- Number 16 Club Teams registered.
- Each Federation has the right to register at least one Club Team, then free inscriptions.

Art. 2. INSCRIPTION and PARTICIPATION of the TEAMS

- Inscriptions will be taken into account according to the following criteria:
 - 1. Team Title Holder (starting from the second edition)
 - 2. Team representative of the organizer
 - 3. First the teams inscribed on the first place from each of the other federations.
 - 4. If the number of 16 Teams is not reached, the following teams will be joined as follow:
 - > B-Team from the federation of the title holder
 - > B-Team from other federations following the CEB European Ranking Teams
 - > C-Teams from other federations following the CEB European Ranking Teams
- The team can be made up by sportsmen of different nationalities. Of course, <u>ALL THE PLAYERS OF THE TEAM</u> <u>MUST BE OFFICIALLY MEMBERS OF THE CLUB</u> (regardless of their nationality or another membership in a different club of the same or another federation).
- The list of the players belonging to the team must be provided to CEB at the time of the inscription.

Art. 3. GENERAL RULES OF THE GAME

- Each team consists of 4 sportsmen + an open number of reserves that can be utilized in each new match.
- The team coach will provide in writing, prior to each match, the composition of his team to the tournament director as follows:
 - Sportsman A match individual
 - Sportsman B match individual
 - Sportsmen C+D match double
 - Sportsmen A+B+C+D match relay

Art. 4. PLAYING SYSTEM IN THE GROUPS

- One match "Individual" (Sportsman A)
- One match "Individual" (Sportsman B)
- One match "Double" (Sportsmen C + D)
- One match "Relay" (Sportsmen A+B+C+D)
- > All 4 matches must be played.

Art. 5. GAMES OF THE GROUPS

- The 16 registered teams are positioned in 4 groups of 4 teams each.
- The composition of the groups will be made by drawing lots remembering that teams of the same nationality if possible should not be located in the same group.
- The first 2 classified teams of each group are qualified for the final round (8 teams total)

Art. 6. PROCEDURE TO ASSIGN THE POINTS

		<u>Team A</u>	<u>Team B</u>
Team A vs. Team B	5 – 0	3 Match Point	s O
		5 Set Points ()
Team A vs. Team B	4 – 1	3 Match Point	
		4 Set Points	1
Team A vs. Team B	3 – 2	3 Match Point	
		3 Set Points 2	2
Team A vs. Team B	2 – 3	0 Match Point	
		2 Set Points	3
Team A vs. Team B	1-4	0 Match Point	rs 3
		1 Set Points	1
Team A vs. Team B	0 – 5	0 Match Point	rs 3
		0 Set Points	5

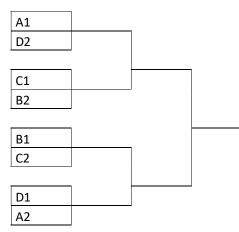
Art. 7. PROCEDURE TO CLASSIFY THE TEAMS

- Total number of match points achieved by the team
- In case of a draw among two or more teams, the following criteria will be taken in consideration:
 - 1. The winner of the direct encounter.
 - 2. Best set points.
 - 3. Average of the teams involved, the team with the lowest average will be eliminated and with regards to the remaining two the direct encounter will be valued.
 - 4. Average during the entire tournament

on 100 Points – Winner 1 set point on 100 Points – Winner 1 set point on 100 Points – Winner 1 set point on 160 Points - Winner 2 set points (each sportsman 40 points)

Art. 8. FINAL ROUND (8 TEAMS)

Will be played by the first TWO teams of each group according to the KO system in the following • encounters:



where A1 is the player 1st classified of group A; D2 is the 2nd classified of group D; etc.

Art. 9. PLAYING SYSTEM OF THE FINAL ROUND

- One match "Individual" (Sportsman A)
- One match "Individual" (Sportsman B)
- One match "Double" (Sportsmen C + D)
- One match "Relay" (Sportsmen A + B + C + D) on 200 Points Winner 2 set points
- on 120 Points Winner 1 set point
- on 120 Points Winner 1 set point
- on 120 Points Winner 1 set point
 - - (each sportsman 50 points)
- If after 3 matches, the result is 3 0, the Relay will not be played.
- ➢ If the result is 2 − 1, the Relay has to be played to determine a winner.

Art. 10. SPORT SUPPORTING PRICES

Will not be compensated.

Art. 11. TRAVEL EXPENSES & DAILY REIMBURSEMENTS

• Will not be compensated.

Art. 12. OTHER REGULATIONS

• Regulations which are not specifically defined in these rules will come into force following the other rules and statutes of the CEB. In case of doubt the committee or the delegate of the CEB is deciding.

Art. 13. COMING INTO FORCE

 These rules will come into force at the beginning of the sporting season 2019-2020. It annuls all previous and contrary regulations.

APPENDIX 1.

Rules for the match "Double"

- 1. The sportsmen can free determine who begins.
- 2. During the match the change of the player in the game takes place in the following cases:
 - a. The opponent realizes valid points.
 - b. The player in the game loses points (two or more points of pins and / or red ball).
 - c. The player in the game gives "free ball" (foul 2 points).
- 3. The change of player who has made the foul does not imply a change in the opposing pair.
- 4. The sportsman, who by the starting stroke does not have the possibility to make valid points, will not be replaced even if the opponent realizes valid points in the first shot.
- 5. The sportsmen of a pair can take advice to the realizing shot, but it is strictly forbidden that the sportsman who does not play, with or without instrument (billiard cue etc.), to take in the position of his partner to help him to find the position for realizing the shot. The advice to the partner must be limited to a real theoretical advice.
- 6. As soon as the sportsman who shall make the shot is in position, the partner may no more intervene.
- 7. If an offence against the points 4 and 5 of the present article is recorded, the referee exhorts the sportsman and, at repetition, can he ask the tournament manager who can decide to disqualify the couple by dishonesty.
- 8. The confusion of the ball, or of the sportsman, is considered as a mistake of 2 points to which the points that are eventually obtained by the nation which is at the table and a "free ball" for the adversary.