



C/TOURNAMENT SYSTEM

C/17 CEB GRAND PRIX 3-CUSHION U21

Art. 1. PARTICIPANTS

24 athletes.

Art. 2. INSCRIPTION AND PARTICIPATION.

Registrations by National Federation through CEB website and free by athletes. Inscriptions will be considered according to the following priorities:

1. One representatives of the organizer federation (PLACED).
2. Athletes first registered by each federation, according to the nations ranking of last EC 3C U21, federations not represented will be accepted as last. Then athletes registered as seconds, third and so on, according to the same order.
3. Free registrations from athletes on a first come first serve basis, until the maximum number of participant is reached.

Art. 3. GAMES OF THE GROUPS – DISTANCE OF THE GAME 25 POINTS – 50 INNINGS

The classification of the 24 athletes will be made according their general averages declared by federation with the registration.

Groups will be made by 4, 5, 6 or 7 players.

The making of the groups will be decided once the total number of participants is known. The format chosen will be the one that will allow -as much as possible considering the number of tables available (4) - to run the competition in 3 full days playing the highest possible number of matches in the qualification rounds.

Examples of different group format playing on 4 tables in 3 days:

- 10 players: 2 groups of 5 + semifinals
- 12 players: 2 groups of 6 + semifinals
- 14 players: 2 groups of 7 + quarter finals
- 15 players: 3 groups of 5 + quarter finals
- 16 players: 4 groups of 4 + quarter finals
- 17 players: 3 groups of 4 and 1 group of 5 + quarter finals
- 18 players: 2 groups of 4 and 2 groups of 5 + quarter finals
- 19 players: 1 group of 4 and 3 groups of 5 + quarter finals.
- 20 players: 4 groups of 5 + quarter finals
- 21 players: 3 groups of 5 and 1 group of 6 + quarter finals
- 22 players: 3 groups of 4 and 2 groups of 5 + quarter finals
- 23 players: 2 groups of 4 and 3 groups of 5 + quarter finals
- 24 players: 1 groups of 4 and 4 groups of 5 + quarter finals

The groups will then be formed according to the system Z. The games will be played with equal innings. If the athlete doesn't reach the distance of 25 points in the 50 innings, the opponent will have the inning. The balls are placed on the starting position. A draw is possible. The first two of each group will qualify for the final round.

Classification in groups will be established according the following criteria:

1. Game points
2. General average
3. Best game average
4. Highest run, second highest run
5. The direct comparison of the sportsmen who are then still equal
6. Decision by drawing lots.

The qualifications ranking is established as follow:

1. Placing in the group
2. Game points
3. General average
3. Best game average
4. Highest run, second highest run
5. Drawing lot

If groups have unequal number of participating athletes game points will not be considered.

In case of groups of 3 the athletes of the group will play double matches.

Art. 4. FINAL ROUND – DISTANCE OF THE GAME 35 POINTS - NO EQUAL INNING - NO LIMIT

The games in final rounds will be played in KO format without equal innings.

Game distance: 35 points.-

The ranking list of the finalists for the KO round matches will be established according to the qualification ranking.

The final KO round will be played by quarter finals or semifinals according to art. 3.

There is no match for 3rd and 4th place.

Art. 5. TIME REGULATION SYSTEMS

- Limit of 40 seconds (by preference in a count-down order) with a visual warning system at 30 seconds (if not available the referee will give a warning at the 30 second limit).

- Clock starts after all balls stop and table is free for playing.

- 2 Time-Outs for 25 and 35 points matches for each player. Any remaining time-outs will automatically be applied (the player does not need to request a time out); the new total limit is then brought to 80 seconds. A time-out must be announced by the referee immediately after the point, and indicated clearly to players and spectators.

- In case that both time-outs are used, Penalization-Signal (by preference sonic) after the 40 second limit and consequently the balls will be put up in starting position for the opponent.

- Ongoing time will not be stopped with the use of a device (cue-extension, bridge, etc) or changing glove(s).

- The clock must be displayed in a clearly visible manner in the sports arena for the players and the spectators.

- One break of five minutes per match is applied. The break is applied after 15 points for matches of 25 points and after 20 points for matches of 35 points - reached by either player. In all matches with limitation of innings and on the condition that none of the players has reached 15 points within the end of the 25th inning, the break will be applied at the end of the 25th inning.

Art. 6. RANKING POINTS LONGONI NEXT GEN

With semifinals, group of 5 and 6 - 10 to 12 players.

Position	Point
1°	40
2°	27
3°-4°	19
Groups third	13
Group fourth	8
Group fifth	4
Group sixth	3

With quarter finals, groups of 7 - 13 and 14 players.

Position	Point
1°	40
2°	27
3°-4°	19
5°-8°	13
Group fifth	8
Group sixth	4
Group seventh	3

With quarter finals, groups of 4,5,6 - 15 to 21 players.

Position	Point
1°	40
2°	27
3°-4°	19
5°-8°	13
Group third	8
Group fourth	4
Group fifth	3
Group sixth	2

With quarter finals, 5 groups of 4 and 5 - 22 to 24 players.

Position	Point
1°	40
2°	27
3°-4°	19
5°-8°	13
Group 2° not qualified	8
Group third	4
Group fourth	3
Group fifth	2