# **C – TOURNAMENT SYSTEMS**



# C/32 EUROPEAN CHAMPIONSHIP BIATHLON NATIONAL TEAMS

# Art. 1. PARTICIPANTS

12 registered teams. This championship could be played with 16 teams if 16 registrations are reached. With 13,14,15 registrations it will be played by 12 teams.

Each national federation can inscribe a maximum of 2 teams in a given order where, in any case, the first registered has the right to play.

# Art. 2. INSCRIPTION AND PARTICIPATION OF THE TEAMS

Registrations by National Federation through CEB website.

It's an obligation to register one reserve player. It's strongly advised to register 2 reserves athletes for each team (one for each discipline).

For the first edition the inscriptions will be considered according to the following priorities:

- 1. Team A of the organizing federation, if the organizer is not CEB.
- 2. Team A from all other federations.
- 3. Team B from the organizing federation (if the organizer is not CEB).
- 4. Team B from all other federations according to the date and time of registration.

# Art. 3. GENERAL RULES OF THE GAME

Each team consists of 2 athletes, one 3-cushions athlete and one 5-pins athlete

Each match consists of 2 sets, one 3-cushions (the first being played) and one 5 pins (the second set) The first team to reach 200 points is the winner

# Art. 4. PLAYING SYSTEM

In case of no mutual agreement between athletes, flip coin will determine who will start testing the table before the match.

- 1. First Set 3-Cushions (25 pts): The 3-cushions athletes start playing according to the following time regulation system:
  - Limit of 40 seconds (by preference in a count-down order) with a visual warning system at 30 seconds (if not available the referee will give a warning at the 30 second limit)
  - Clock starts after all balls stop and table is free for playing.
  - 2 Time-Outs for each athlete. Any remaining time-outs will automatically be applied (the athlete does not need to request a time out); the new total limit is then brought to 80 seconds. A timeout must be announced by the referee immediately after the point, and indicated clearly to athletes and spectators
  - In case that both time-outs are used, Penalization-Signal (by preference sonic) after the 40 second limit and consequently the balls will be put up in starting position for the opponent.
  - If one of the athletes has reached 15 points, a game break of 5 minutes will be applied after he finishes his run.

When the first athlete reaches the 25 points (no equalization inning), the set is finished. The achieved number of points of each team is multiplied by 4.

- 2. Second Set 5-Pin (no time limit) Rules of the game B/7
  - The team having lost the 3-cushions set, starts the 5-pin set according to the 5-pin playing rules (no valid points allowed at the first initial stroke). The balls will be put in the starting position according to the 5 pins rules
  - Each team keeps the same ball in the two sets.
  - A break of 5 minutes is applied when 150 points are reached by either player, on request of one of the players.

• When one of the athletes reaches 200 points the match is finished

Example A:

1st Set 3C result: Team A vs Team B = 25-24 pts. (multiply x 4 --> Team A 100 pts - Team B 96 Pts) 2nd Set 5P start with: Team A 100 pts - Team B 96 pts.; the Team who reaches first 200 pts is the winner.

Example B:

1st Set 3C result: Team C vs Team D = 25-21 pts. (multiply x4 --> Team C 100 pts - Team D 84 Pts) 2nd Set 5P start at: Team C 100 pts - Team D 84 pts. the Team who first reaches 200 pts is the winner.

#### Art. 5. GROUP GAMES

#### **12 Participants:**

The 12 registered teams will be placed in four groups of three teams by drawing, while teams of the same nationality will be placed in different groups according to Basic Concepts. In the case where 2 teams of the same nationality are in the same group, they will meet first.

The Team who has achieved at first the 200 pts. at the end of the 2 sets is the winner of the match.

The ranking of the group is done by the following criteria:

- 1. Match points gained by the teams.
- 2. If 3 teams of the group won 1 match each, the classification shall be determined by the following criteria:
  - a) overall average of teams is involved (3 positions after the decimal point rounding down). The lowest overall average is eliminated. The first of the two remaining will be determined by the direct encounter.

The average is defined as by following example:

Result Team A: 200 pts / 200 pts = 1,000 average (points difference +20) Result Team B: 180 pts / 200 pts = 0,900 average (points difference -20)

Result Team A: 175 pts / 200 pts = 0,875 average (points difference -25) Result Team C: 200 pts/ 200 pts = 1,000 average (points difference +25)

Result Team B: 200pts / 200pts = 1,000 average (points difference +32) Result team C: 168pts / 200pts = 0,84 average (points difference -32)

Overall average Team A: 200 +175 = 375 pts/400 = 0,937 Overall average Team B: 180 +200 = 380 pts/400 = 0,950 Overall average Team C: 200+168 = 368 pts/400 = 0,920

Team C is eliminated Team A is placed first and team B is placed second (direct encounter)

b) If two teams have the same overall average the direct encounter will be used to determine their respective position.

c) if the 3 teams have the same overall average the overall points difference will be used to determine their respective positions (added point differences). The lowest points difference will be third, the first and the second is determined by their direct match. If two teams have the same points difference their respective position is determine by their direct match.

# 16 Participants:

The 16 registered teams will be placed in 4 groups of 4 teams by drawing, while teams of the same nationality will be placed in different groups according to Basic Concepts. In the case where 2 teams of the same nationality are in the same group, they will meet first. In the group each team will play against all other teams.

The ranking of the group is done by the following criteria:

- 3. Match points gained by the teams.
- 4. If 2 teams of the group have equal match points, the direct match will be used to determine their respective position.
- 5. If 3 teams of the group have equal match points the overall average of teams is used to determine

their respective position. The lowest average will be the last one, the first and the second among the remaining two is determined by the direct match.

The average is defined by following example:

Result Team A: 200 pts / 200 pts = 1,000 average - match points 2 - point difference +20 Result Team D: 195 pts / 200 pts = 0,975 average - match points 0 - point difference -20

Result Team B: 175 pts / 200 pts = 0,875 average - match points 0 - point difference -25 Result Team C: 200 pts/ 200 pts = 1,000 average - match points 2 - point difference +25

Result Team A: 200pts / 200pts = 1,000 average - match points 2 - point difference +32 Result Team B: 168pts / 200pts = 0,84 average - match points 0 - point difference -32

Result Team C: 166pts / 200pts = 0,83 average - match points 0 - point difference -34 Result Team D: 200pts / 200pts = 1,000 average - match points 2 - point difference +34

Result Team A: 190pts / 200pts = 0,950 average - match points 0 - point difference -10 Result Team C: 200pts / 200pts = 1,000 average - match points 2 - point difference +10

Result Team B: 174pts / 200pts = 0,870 average - match points 0 - point difference -26 Result Team D: 200pts / 200pts = 1,000 average - match points 2 - point difference +26

Overall average Team A: 200+200+190 = 590pts/600 = 0,983 (4 match points) Overall average Team B: 175+168+174 = 517pts/600 = 0,862 (0 match points) Overall average Team C: 200+166+200 = 566pts/600 = 0,943 (4 match points) Overall average Team D: 195+200+200 = 580pts/600 = 0,992 (4 match points)

Team B is fourth (0 match points). Team C is third (lowest average). Team A is placed first and team D is placed second (direct encounter).

- 4. If 2 teams have the same overall average the direct encounter will be used to determine their respective position.
- 5. If 3 teams have the same overall average the overall points difference will be used to determine their respective positions (added points differences of all matches). The lowest difference will be the last one, the first and the second among the two remaining are decided by their direct match. If two teams have the same overall point difference the direct match will be used to determine their respective positions.

#### **Qualification ranking:**

The qualification ranking is based on: group ranking, average, overall points difference, draw.

### Art. 6. FINAL ROUND

With up to 12 participating teams the group winners will play the semifinals as follows:

Qualification ranking 1 vs Qualification ranking 4

Qualification ranking 2 vs Qualification ranking 3

With 16 participants the final round from quarter finals will be played by the first two teams of each group according to the KO system as follows:

Qualification ranking 1 vs Qualification ranking 8

Qualification ranking 4 vs Qualification ranking 5

Qualification ranking 3 vs Qualification ranking 6

Qualification ranking 2 vs Qualification ranking 7

There will be 2 third places. Positions 5<sup>th</sup> to 8<sup>th</sup> are determined considering average, points difference, draw, according to quarter finals results. Following positions are determined by the qualification ranking.