

# C TOURNAMENT SYSTEMS



## C/11

## COUPE D'EUROPE CLASSICS FOR CLUB TEAMS

### Art. 1. COMPOSITION OF THE TEAMS

The teams are consisting of 3 players + at least 1 mandatory reserve player, once the registrations are closed no new players will be allowed. All the team members must be registered by name at the registration, they must be members of the club since September the 1<sup>st</sup> of the year concerned. This is confirmed with the inscription by the concerned federation.

The players will follow themselves in the order freely selected by the federation which registers and can indifferently play each mode of play. With each meeting, a drawing (toss) will designate the team which will announce its team last.

In the event of unavailability of a player, the team will be supplemented by one of the substitutes announced. An unlimited number of foreign athletes can be appointed in one club team under these two conditions:

1. They must be member of the club, the national federation of the club certifies this condition when registering the club.
2. The registration of a "Permission to play" is mandatory. Following the request of players the National federations may register this permission on CEB website within August 31<sup>st</sup> for the following sport season (see Basic Concepts art. 2).

### Art. 2. NUMBER OF TEAMS

**Participating teams: 7 + Title Holder.**

Each federation affiliated to the CEB regularly organizing a national championship for Club Teams will be able to register maximum two teams of clubs which it has any freedom to indicate.

Each federation affiliated to the CEB not organizing national championship for Club Teams will be able to register maximum two national teams which it has any freedom to compose.

Only the first team registered by each federation has the right to play (the title holder is not considered here).

**Consideration of registrations:**

- 1- Title Holder.
- 2- First team of the organizer federation.
- 3- Other teams registered as first by all other federations not already registered under point 2.
- 4- Second team registered for each federation according to nations results of last Coupe d'Europe Classics Teams, each nation is taken only once for the best standing. Federations that did not participate to the previous edition will be last in this priority list.
- 5- The organizer federation can register a third team (included the Title Holder team) on the sole condition that the 8 places are not fulfilled.

**The CEB will accept 9 or 10 registrations if 8 or 9 federations will present at least one team (the title holder is not counted). In these cases see Art. 5 for the playing system.**

### Art. 3. DISTANCES.

Cadre 47/2: 250 points - Cadre 71/2: 200 points – 1-Cushion: 120 points

### Art. 4. ECONOMIC CONDITIONS.

Travel, stay and meals will be taken care of by the participating teams. The organizer will only take charge of 3 double rooms for Sunday evening for each of the 4 medal teams as well as the meals of the players who will participate on Sunday. Teams not classified for the semi-finals may return Sunday morning.

### Art. 5. PLAYING SYSTEM.

The tournament will last 4 full days, from Thursday to Sunday. Semifinals and final will be played on Sunday.

#### - Qualification round:

With 8 participating teams 2 Groups of 4 teams will be formed according to system Z. The reference ranking will be the ranking of nations of last Coupe d'Europe. If more teams of the same nationality are in the same group a shifting deviation from system Z will be made according to art. 11 of "A. Basic Concepts of the Sporting Program". If it's impossible to prevent two teams of same nationality in one group, then teams of same nationality will play first.

Title Holder is always number 1 in group A.

In qualification round each team will meet the other teams of the same group. First 2 against 3 and then 1 against 4. After that, winner against winner and then loser against loser. Lastly the remaining game of the team first in the group and then the remaining game of the team last in the group. Games will be played with equal innings. A team draw is possible.

The classification in the groups is established in the following way:

- 1) number of points of team games. (Win = 2 / Los = 0 / Tie = 1 each)
- 2) number of points of individual games. (Win = 2 / Los = 0 / Tie = 1 each)
- 3) Percentage of points carried out.
- 4) If 2 teams are still with equality, one takes into account the result of the matches having opposed them according to criteria's defined in the preceding points. In case of absolute equality an extension will be played between the **1-cushion players** as previewed in article 12 of the basic concepts of the sport.

First two of each group will qualify to semifinals.

**With 9 participating teams 3 groups of 3 teams will be formed.**

**With 10 participating teams 3 groups will be formed:** Group A (3 teams), Group B (3 teams), Group C (4 teams).

#### **- Semi-finals and final:**

**With 2 groups of 4 (8 participants)** - semi-finals: A1 against B2 and A2 against B1, the two winners will play the final. Semifinals losers will be third classified.

**With 3 groups of 3 (9 participants)** – the 3 group winners and one best second will be qualified to semifinals. Criteria used for the selection of the best second: group ranking, team games points, individual game points, percentage of points carried out, 1-cushion extension. Semifinals will be played as follow:  
Qualification rank 1 vs Qualification rank 4 (the best second)  
Qualification rank 2 vs Qualification rank 3

**With 3 groups of 3 and 4 (10 participants)** – The 3 group winners and one best second will be qualified to semifinals. The best second will be decided according to the overall percentage of points carried out (Total points scored / Total points possible), team game points and individual game points are not considered here because groups have uneven number of teams. Therefore the criteria used for the selection of the best second will be: group rank, percentage of points carried out, in case of absolute equality a 1-cushion extension will be played. The same system will be used to draw the final ranking of the competition for the teams not qualified to the KO round.

In the event of a team draw in a KO match the winner will be decided by playing 3 extensions for the 3 disciplines at the same time on the 3 tables, according to art.12 of the Basic Concepts (10% of the playing distance, only one inning). If there will be equality the extensions will be played again until decision.

Games will be played with equal innings.

When a team gets 4 match points in the semifinals or final, the remaining match must be stopped, taking as its result the score in the moment it was stopped.

#### **Art. 6. ORGANIZATION OF THE NEXT COUPE D'EUROPE.**

The winner of the Coupe d'Europe is the organizer of the next season.

If they give up this obligation, the same obligation will go to the 2<sup>nd</sup> classified, then to the 3<sup>rd</sup>, and so on. **In this case the title holder team will not be considered in the priority of registrations (art. 2 Consideration of registrations); the team of the organizing club will takes the place of the Title Holder in the registrations priority and will be placed as number 1 in group A.**

The final agreement of organization of the title holder must arrive by the concerned national federation to the CEB at the latest 3 months after the final round.

In particular cases the committee of the CEB can, in agreement with the title holder, transmit the organization of the Coupe d'Europe to another organizer in his place.